[Klingon Campaign Folder](https://drive.google.com/drive/folders/1PFrvwuYyVWEN9yE9b06q9Wlgw49HgrRe?usp=sharing)

Definitely check out "[Given Names and Linenames](https://docs.google.com/document/d/1xz2U0lKWaRmpjBQN-ayoFARtWV3NiEp3pcySc9ASeB8/edit?usp=sharing)"

[Character Creation](https://docs.google.com/document/d/1PLzz4xvYxKbMm6FLfFSn_LAMxURXy_FHjtV3Mdwk1R4/edit?usp=sharing)

Fill out a character sheet the normal way, with the following changes:

Race = Klingon

No racial modifiers (+/- to Strength, etc.)

I thought it might be cool to have a Capellan in the crew, but, I think it should be almost all Klingons.

Keep going till you reach Starting Rank. Don't roll for Rank; everyone start as an Ensign for now.

Don't roll for background, rank, department, or psionics

I haven’t adapted Lifepath Generator, so don’t worry about it. But if you really want to try it and adapt the results, go for it. Past assignments can be aboard these battlecruisers:

1 Annihilation

2 Atropos

3 Carnage

4 Conqueror

5 Destruction

6 Devisor

7 Furious

8 Klolode

9 Ruthless

0 Vengeance

Do the rest of character generation, but don’t roll for department or psionics, either.

[Equipment](https://docs.google.com/document/d/1V1-Gq5an7iAowiUwfbVrxgm7h1Tdv4I5Vt8fWpnZS8I/edit?usp=sharing) - Standard hand weapon is a sonic disruptor pistol